

## Concept Development Practice Page 7 1 Momentum

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### Concept Development Practice Page 7

Ball bumps head Bug hits windshield Ball hits bat Nose touches hand Flower pulls on hand Thing A acts on Thing B Thing B reacts on Thing A Balloon surface pushes

### Concept-Development 7-2 Practice Page

Concept-Development Practice Page 1. 2. In the example below, the action-reaction pair is shown by the arrows (vectors), and the action- reaction described in words. In (a) through (g) draw the other arrow (vector) and state the reaction to the given action. Then make up your own example in (h).

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### Concept Development Practice Page 7 1 Momentum Answers

Concept-Development7-1 Practice Page. Force and Velocity Vectors. 1. Draw sample vectors to represent the force of gravity on the ball in the positions shown above (after it leaves the thrower's hand). Neglect air drag. 2. Draw sample bold vectors to represent the velocity of the ball in the positions shown above.

### Concept-Development 7-1 Practice Page

Concept-Development 8-1 Practice Page. Chapter 8 Momentum 43 ... CONCEPTUAL PHYSICS  
Concept-Development 8-1 Practice Page Momentum 1. A moving car has momentum. If it moves twice as fast, its momentum is as much. 2. Two cars, one twice as heavy as the other, move down a hill at the same speed. Compared to the

### Conceptual Physics Chapter 7 Momentum And Energy Answers

Concept A concept is a general approach to achieving something. Concepts are broad and not concrete. A concept describes WHAT to do, but not exactly HOW. That's where ideas come in. Idea An idea is a way to carry out a concept. A way to put the somewhat vague concept into practice. A concept is like an umbrella under which many ideas can be ...

### Concept development 101 - What are concepts and how do you ...

Concept-Development Practice Page 1. A moving car has mom tum. If it moves twice as fast, its momentum a much. is 2. Two cars, one twice as heavy as the other, move down a hill at the same speed. Compared to the lighter car, the momentum of the heavier car is 3. The recoil momentum of a cannon that kicks is (more than) (less than)

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7. The KE and PE of a block freely sliding down a ramp are shown in only one place in the sketch. Fill in the missing values. 8. A big metal bead slides due to gravity along an upright friction-free wire. It starts from rest at the top of the wire as shown in the sketch. How fast is it traveling as it passes Point B? Point D? Point E?

## Concept-Development 9-1 Practice Page

Concept-Development 7-1 Practice Page The horizontal component of velocity remains constant because no horizontal force acted. The vertical component of velocity changes because of acceleration due to gravity. No Chapter 7 Newton's Third Law of Motion—Action and Reaction 39

## Concept-Development 7-1 Practice Page - MYP PHYSICS

Concept-Development Practice Page 8-1 Momentum 1. A moving car has momentum. If it moves twice as fast, its momentum twice is as much. 2. Two cars, one twice as heavy as the other, move down a hill at the same speed. Compared to the lighter car, the momentum of the heavier car is twice as much. 3. The recoil momentum of a cannon that kicks is ...

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Concept-Development 11-3 Practice Page Torques 1. Apply what you know about torques by making a mobile. Shown below are five horizontal arms with fixed 1- and 2-kg masses attached, and four hangers with ends that fit in the loops of the arms, lettered A through R. You are to figure where the loops should be attached so that when the

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Concept development is the creation of a foundational idea for a design. The term is commonly applied to engineering, architecture, graphic design, customer experience, industrial design and the development of new business models and strategies. Concepts are developed to choose a direction at the beginning of an initiative.

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Concept-Development 9-2 Practice Page. 50 N During each bounce, some of the ball's mechanical energy is transformed into heat (and even sound), so the PE decreases with each bounce. 6 100 N 100 N 10 cm 6:1 The same, 60 J 100 N 50 N CONCEPTUAL PHYSICS 50 Chapter 9 Energy

## Concept-Development 9-1 Practice Page

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**Concept-Development 5-3 Practice Page**

7. So what will be the arrow's speed 5 seconds after you shoot it? 8. What will its speed be 6 seconds after you shoot it? 7 seconds? Free Fall Distance 1. Speed is one thing; distance another. Where is the arrow you shoot up at 50 m/s when it runs out of speed? 2. How high will the arrow be 7 seconds after being shot up at 50 m/s? 3. a.

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